NINTENDO DS.

GOLDENEYE 007

INSTRUCTION BOOKLET

ACTIVISION.

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

REV-E

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Official Nintendo Seal

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THIS GAME CARD IS COMPATIBLE WITH THE NINTENDO DS™ AND NINTENDO DSi VIDEO GAME SYSTEM.

2-6 DS Wireless Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

T TEEN CONTENT RATED BY ESRB

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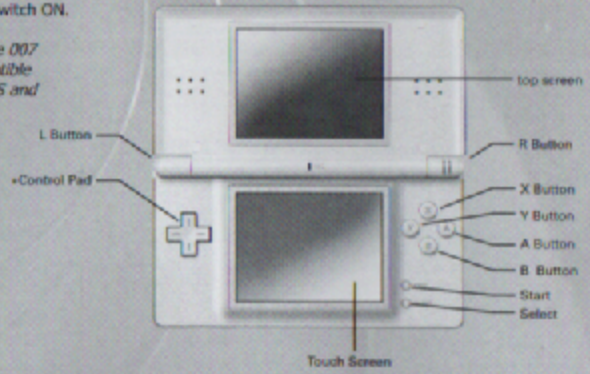
GETTING STARTED

1. Insert the *GoldenEye 007* ™ Game Card into the Nintendo DS™ slot as described in your Nintendo DS instruction manual.
2. Turn the Power Switch ON.

Note: The GoldenEye 007 Game Card is compatible with the Nintendo DS and DSi systems.



STARTING THE GAME

To start the game from the Main Menu, choose New Game, Multiplayer or Nintendo Wi-Fi Connection.

- **New Game:** Play the thrilling single player adventure of *GoldenEye 007* from the very beginning.
- **Time Trials:** Time Trials mode allows you to revisit your favorite *GoldenEye 007* mission. To unlock Time Trials you must complete the single player adventure once at any difficulty. Beat the Goal Time to earn XP, which can be used to purchase cheats via the Cheats menu.
- **Multiplayer:** Play a Multiplayer match with players in your local area or search for an existing game to join.
- **Nintendo Wi-Fi Connection:** Play an online multiplayer match over Nintendo Wi-Fi Connection with up to six players. You can connect with your friends through the Friends Roster list, or search for matches through worldwide matchmaking.
  To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail or home address when communicating with others. The Terms of Use Agreement which governs Nintendo Wi-Fi Connection game play is available in the Nintendo Wi-Fi Connection Instruction Booklet or online at www.nintendowifi.com/terms.

EXTRAS

From the Main Menu, choose Extras.

- **Cheats:** Unlock and activate special cheats for use in Time Trials mode.
- **Awards:** Unlock up to 79 *GoldenEye 007* awards by competing with or against your friends in any Multiplayer mode.
- **Intel:** Unlock four custom *GoldenEye 007* pieces of art with Intel found in Single Player and Time Trials.

OPTIONS

Customize your experience by changing any of the available *GoldenEye 007* settings to suit your play style.

- **Control Type:** Choose between the Stylus controls or Button style controls.
- **Invert Y Axis:** Invert the motion of the camera.
- **Left-Handed Interface:** Left-handed players can choose to toggle to a left-handed interface via the Options Menu. The weapon icons will switch to the right side of the Touch Screen when this is selected.
- **Stylus Sensitivity:** Adjust the sensitivity of the Touch Screen.
- **Horizontal Sensitivity:** Adjust the sensitivity of the horizontal Button control.
- **Vertical Sensitivity:** Adjust the sensitivity of the vertical Button control.
- **Horizontal ADS Sensitivity:** Adjust the sensitivity of the horizontal ADS Button control.
- **Vertical ADS Sensitivity:** Adjust the sensitivity of the vertical ADS Button control.
- **ADS Auto Lock:** Toggle ADS auto lock on or off to lock on to targets when entering ADS mode.
- **Reset to Default:** Reset all options to the default settings.
- **Erase Save Data:** Erase all saved data.

IN-GAME DISPLAY

① **Damage Indicator** – Indicates where fire is coming from.

② **Armor Arc** – Indicates how much armor you have remaining.

③ **Ammo Counter** – Indicates how much ammunition you have remaining.

④ **ADS Button** – Optional quick touch area for ADS (Aim Down the Sight).

⑤ **Action Button (aka Hand Marker)** – This icon appears on-screen when Bond can interact with the environment, such as to pick-up an object or open a door.

⑥ **Objective Marker** – Indicates the location of the current objective.

⑦ **Mini-Map** – Displays a map of the environment.

⑧ **Enemy Marker** – Indicates the position of the enemy on your mini-map.

⑨ **Weapon** – Shows you the weapons you currently have available.

⑩ **Crosshair** – This is your aiming reticle.

⑪ **Health Arc** – Indicates how much health you have remaining.

⑫ **Takedown Marker** – This icon appears when sneaking up behind an enemy without detection.

ADDITIONAL CONTROLS

- **Using the Stylus:** Use the stylus on the Touch Screen to move the reticle to the desired position and to look around you.
- **Changing Weapons:** To switch weapons, touch the weapon icon on the Touch Screen. When you pick up a new weapon, it will replace the weapon you currently have equipped.
- **ADS Mode (Aim Down the Sight):** To change between ADS Mode and shooting from the hip, touch the ADS button. To Exit, touch the ADS button again or press (↑, ↑) on the +Control Pad. Additional ADS options are available in the Options menu.
- **Sprinting:** To sprint, press (↑, ↑) on the +Control Pad rapidly, or press the X Button twice.
- **Climbing:** To climb, press (↑, ↑) on the +Control Pad when near an object.
- **Stance:** While standing, double tap (↓) on the +Control Pad to Crouch. Repeat to stand back up. If you sprint while crouched, your stance will be automatically brought up. Pressing the B Button twice will also change your stance.
- **Reload:** You can manually reload your weapon by touching the weapon button on the Touch Screen once.
- **Action Button:** The Action button appears on the Touch Screen when you can pick up or use something or answer your Smart Phone. Touch the Action button to pick the object up when the hand appears on the Touch Screen.

SAVE SYSTEM

GoldenEye 007 utilizes an automatic checkpoint save system to save single player and multiplayer progress to your Game Card.

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Internet: http://www.activision.com/support

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